


<b>Year: 7</b> <b>Subject:</b> <b>Drama</b>	<b>Curriculum Intent:</b> Students will learn the basics of communicating meaning through physical and vocal skills. Students will know how to develop basic characterisation skills for performance of an ancient Greek text. They will know how to describe that characterisation using subject specific vocabulary; identifying how it communicates meaning to an audience and judging its overall effectiveness. They will learn the basics of design – staging, lighting and sound. Students will understand how to respond to a stimulus using devising conventions and further and they will develop basic knowledge of the roles of a range of theatre makers.					
	<b>Term 1</b> <i>Communication of Meaning</i>		<b>Term 2</b> <i>Ancient Greek Theatre and Physical Theatre</i>		<b>Term 3</b> <i>Theatre Design and Devising Drama</i>	
<b>Sequence of delivery</b>	<ol style="list-style-type: none"> <li>1. Gesture</li> <li>2. Posture</li> <li>3. Facial Expression</li> <li>4. Gait</li> <li>5. Characterisation /Improvisation</li> </ol>	<ol style="list-style-type: none"> <li>1. Projection; Diction, Diaphragm</li> <li>2. Tone; pitch; pause; pace</li> <li>3. Combining vocal and physical skills for performance</li> <li>4. Rehearsal</li> <li>5. Describing drama</li> </ol>	<ol style="list-style-type: none"> <li>1. Context of Greek Theatre</li> <li>2. Antigone</li> <li>3. Exploring character</li> <li>4. Rehearsal</li> <li>5. Performance</li> <li>6. Describing drama</li> </ol>	<ol style="list-style-type: none"> <li>1. Introduction to physical theatre</li> <li>2. Developing Physical Theatre Metamorphosis – Steven Berkoff</li> <li>3. Rehearsal</li> <li>4. Performance of Metamorphosis and evaluation</li> </ol>	<ol style="list-style-type: none"> <li>1. Stage forms</li> <li>1. Lighting fundamentals</li> <li>2. Sound fundamentals</li> <li>3. Being a designer</li> <li>Evaluating live theatre</li> </ol>	<ol style="list-style-type: none"> <li>1. Responding to stimuli</li> <li>2. Narrative structure</li> <li>3. Developing character</li> <li>4. Rehearsal</li> <li>5. Performance of devised piece</li> <li>6. Evaluation of devised piece</li> </ol>
<b>Key knowledge / Retrieval topics</b>	<ul style="list-style-type: none"> <li>○ Gesture: abstract and concrete.</li> <li>○ Posture: through stereotypes/still-images</li> <li>○ Describing and analysing examples of facial expressions; applying to performance.</li> <li>○ Develop different gaits through workshop.</li> <li>○ Applying physical skills improvised performance.</li> </ul>	<ul style="list-style-type: none"> <li>○ Projection: diaphragmatic breathing</li> <li>○ Diction: tongue-twisters</li> <li>○ Soundscapes: pitch, tone, pace &amp; vocal SFX</li> <li>○ Mood/atmosphere</li> <li>○ Combining vocal &amp; physical skills for basic characterisation</li> <li>○ Artistic intentions</li> <li>○ Describe &amp; analyse performance skills used</li> </ul>	<ul style="list-style-type: none"> <li>○ Aristotles’ unities; masks; choral speech; amphitheatre; Festival of Dionysus</li> <li>○ Key plot points of Antigone</li> <li>○ Developing characterisations suitable for stage form and genre</li> <li>○ Describing and analysing vocal and physical skills used.</li> </ul>	<ul style="list-style-type: none"> <li>○ Health and safety</li> <li>○ Body-as-prop; personification; movement; SFX</li> <li>○ Plot of Metamorphosis; developing characters in Berkovian style</li> <li>○ Knowledge of Steven Berkoff and intro. to Total Theatre</li> <li>○ Rehearsal: transitions; pace and tension</li> </ul>	<ul style="list-style-type: none"> <li>○ Stage forms: proscenium arch; thrust; the round; traverse</li> <li>○ Ground plans</li> <li>○ Lighting: gobos; gels; fresnel, profile; LED Pars.</li> <li>○ Costume: colour; texture; functionality.</li> <li>○ Symbolism</li> <li>○ Sound: live vocal SFX</li> <li>○ Mood/atmosphere</li> </ul>	<ul style="list-style-type: none"> <li>○ Explorative conventions: still-images; thought-tracking; movement; improvisation and research.</li> <li>○ Developing artistic intentions</li> <li>○ Classic narrative structure</li> <li>○ Developing character: physical and vocal skills; hot-seating; script writing.</li> <li>○ Describe, analyse and evaluate effectiveness of key</li> </ul>

	○ Body language			○ Describing physical theatre and analysing effects.	Describing and analysing live theatre: design elements	moments in performance.
<b>Assessment</b>	<p>AO2: apply theatrical skills to realise artistic intentions in live performance.</p> <p>AO4: analyse and evaluate their own work and the work of others</p> <p><b>Students graded using 9-1 GCSE Drama grade descriptors from OFQUAL.</b></p>	<p>AO2: apply theatrical skills to realise artistic intentions in live performance.</p> <p>AO4: analyse and evaluate their own work and the work of others</p> <p><b>Students graded using 9-1 GCSE Drama grade descriptors from OFQUAL.</b></p>	<p>AO2: apply theatrical skills to realise artistic intentions in live performance.</p> <p>AO4: analyse and evaluate their own work and the work of others</p> <p><b>Students graded using 9-1 GCSE Drama grade descriptors from OFQUAL.</b></p>	<p>AO2: apply theatrical skills to realise artistic intentions in live performance.</p> <p>AO4: analyse and evaluate their own work and the work of others</p> <p><b>Students graded using 9-1 GCSE Drama grade descriptors from OFQUAL.</b></p>	<p>AO2: apply theatrical skills to realise artistic intentions in live performance.</p> <p>AO4: analyse and evaluate their own work and the work of others</p> <p><b>Students graded using 9-1 GCSE Drama grade descriptors from OFQUAL.</b></p>	<p>A01: create and develop ideas to communicate meaning for theatrical performance.</p> <p>AO2: apply theatrical skills to realise artistic intentions in live performance.</p> <p>AO4: analyse and evaluate their own work and the work of others</p> <p><b>Students graded using 9-1 GCSE Drama grade descriptors from OFQUAL.</b></p>